

HWAC Meeting Minutes Nov, 08, 2017

Attendees: Jackson Schultz, Amy Powell, Milton Fistel, Steve Speranza, Larry Sweazy, Jay Borkland, Richard 'Rich' Baldwin

(Sean Lannon, DPW/resigned) (Ryan Patz Resigned)

Actions:

Discussion: Jacksons proposal for funding repair and upkeep of Fish House using Fees Collected from Harbor & Waterfront

- Milton presented sample of Harbor & Waterfront Collected Fees from FY13 & Fees collected by DPW2011-2012 (see attached)

Discussion:

- Seek up to date info of Fees collected from town Treasurer. Ron Mendez. He has a meeting the 2nd Thursday at 7:00pm. Milton has contacts.
- EOEIA Grant: Status of \$200,000K grant request as Sean Lannon is the contact listed with the application. 'Rich' says we should hear soon as it was an online application to Mass Agency EOEIA. Town should look for the communication to Sean about EOEIA grant. Jackson: mentioned he has a phone # with the possibility of contacting Sean.

Steve asked if we can get a copy of the grant from the state?

Discussion: Aquaculture (Originally discussed as Oyster Project)

- Rich: distributed pictures of Oyster Culture Projects
- Species: Oysters, Clams, Muscles

Round Table Comments:

Steve: Idea of creating a Shell Fish Board. Example as is in Marblehead.

Swampscott could be an Aquaculture Committee. Responsible for licensing to dig Clams, Possibly 100 per year. Not a big \$\$ generator. Town Harbormaster not interested in managing the project.

Look at web site "harvest ellgrass"

Steve: About 2000 boats in Marblehead harbor. Referenced

Marblehead Harbor Master and Asst are paid.
Marbleheads WHAD wants a reef - get materials from Boston Harbor dredging project. Funding to come. Marshfield and Marblehead are moving forward with their own breakwater project.

Rich: Proposal to Board and Town should include

- Reef to provide habitat for fish. 'Division of Marine Fisheries' is involved and defines how & where to place rocks for a reef and how to protect eel grass. Steve: DMF also provides grants!

Rich: Living Reef repairs itself. Spoke of Above and Water Level reefs. Water level proves to be now efficient. Jay: We should make a proposal about shell fish and position for a possible grant!

Steve: Are we a town that is a candidate for "Boston Rock"?

Jay: Not sure but may be able to find out what is available. (Have contacts)

Rich: Spoke of an example of preparing an area for blasting. Using a Fish Tickler to move fish.

Jay: If we miss the Boston dredging project, we may have to use alternatives and buy rock from another harbor project.

Jackson: Emphasize Environment and eel grass protection.

Parking with Harbor Project

Jackson: Parking is a real problem.

Rich: From the proposal...

Use Phillips Field: 2 lots

1 Next to Bertram House

2 Back side for trailer Parking

3 Pave possibly expand to 80-100 cars

4 Trolley system to move people. Include Eisman's Beach in the loop. Amy referenced this in our master plan and asked if a Trolley needs a CDL license?

Steve: Does the town buy or sub-contract Trolley and driver services?

Rich: Good options but where else is parking needed.

Jackson: What about Angular parking and could it increase # of cars.

Jay: What is the ideal parking angle? Bike Lane, how far does it go?

Town should consider parking on waterfront lots (referenced Anthony's), Temple, Church parking areas as possibilities.

Jay: Eisman's Beach – Open Parking- in old hotel/Casino area.

Example of Beach Club parks on wet lands. Restructure and have a Grand Stand with parking. Consider adding events/ concerts.

Forums/Presentations:

Jay: Invite businesses, Arts, selected key business people

Invite to a meeting and get their ideas!

Upgrades to Seawall

Rich/Jay: Seawall along 'Town' waterfront. Propose a higher wall – To include areas for Educational Info / Kiosk. Our wall is to be beautiful, appealing to the community. Design with the possibility to increase the wall height over time. Living Reef needs the same ability to increase height. Also making the coastline more resilient, "Build for Storm not Norm"